FRADIPTA ALQAIYUM

Mobile Engineer

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Portfolio: https://tr.ee/UJRujBa-ta

SKILLS

- Mobile Development Flutter (Native bridge Swift/Kotlin) with Clean architecture, Swif(iOS) UIKit and SwiftUI with MVVM-C, Integrating Realm, Moya, Alamofire, etc., also Tuist environment, Basic knowledge of KMM Multiplatform (Android), Dependency Injection knowledge, Local Databases, REST, GraphQL, and WebSocket.Familiar with Asynchronous programming patterns and implement **Domain Driven Design**
- Tooling & Platforms -Xcode, Android Studio, Gradle, Flutter DevTools, Sentry Maintenance, Firebase Crashlytics/Analytics.
- Programming Language Solid Foundation in Swift Dart, C++, Python, and Kotlin. Implements SOLID and strong Object Orientation Programming.
- Version Control & Collaboration Strong expertise in Git, GitHub, Bitbucket and GitLab for managing code repositories, branching strategies, and collaborative development. Using tools such Fork, Github Desktop.
- CI/CD & Deployment Setup deployment pipelines with CI/CD, Fastlane, Github Workflow. Experience in deployment in Apple Appstore, Google Playstore, Firebase Distribution, Microsoft Appcentre
- Cloud & Backend Integration Integrating REST API, GraphQL, WebSocket, MQTT, Supabase, GCP, gRPC.

 RDBMS (SQL) Experienced in writing efficient SQL queries for relational databases like MySQL, SQlite and PostgreSQL, as well as working with NoSQL databases like Firebase Firestore and MongoDB for scalable data storage solutions
- Agile Development & Project Management Experienced in Agile methodologies using Jira and Kanban boards, collaborating with cross-functional teams to ensure timely project delivery.

EXPERIENCE

KOLTIVA, Indonesia · Mobile Engineer · Full Time

May 2023 - Present

- Contribute Development apps to multiple squads that support supply chain management tools for data collection and mapping that are used in 65 Countries.
- Develop Application Offline First with Fullstack Local Databases with SQLiteEnsure Synchronization data from mobile to server while apps
- Setup CI/CD Pipeline for build & Deployment. Collaborate with other teams with Agile development methods and Initiate Branching Strategies for 15 contributor
- Bridge Native iOS and Kotlin into Flutter Environment, Migrating Native Applications to Flutte, and Embedd Native Function into Flutter.
- B2C Koltitrace Farmcloud project, built in native environment with Swift UIKit and Kotlin, Responsible for migrating them into flutter
- B2B Koltitrace Farmgate project & B2B Koltitrace FarmExtension project., Built with Flutter with clean architecture, local databases, and Full offline support with Local databases (sync when online)

HACKTIV8, Indonesia · Mobile Dev Instructor · Freelance

Jan 2024 - July 2025

- Responsible for training and mentoring students in Mobile development, helping them build a strong foundation in mobile application development.
- Designed and delivered structured learning modules, guided students through hands-on projects, and provided insights into industry best practices.
 Training Employees at Kaltimtara BPD for 1 week about Mobile App Development Course
- Training New Employees at Bithealth Indonesia in Software Development course specifically in mobile development for 6 months in 2024.

Assetdata.io, Malaysia · Mobile Developer · Full Time

Jan 2022 - May 2023

- Developed and maintained mobile applications using both Flutter and native Kotlin for asset management and data-driven insights
- Focused on building scalable architectures, integrating APIs, and ensuring seamless user experiences across platforms. Optimized Android applications using Kotlin, leveraging Jetpack components, MVVM architecture, and dependency injection with Hilt.

 Collaborated with cross-functional teams to enhance application efficiency and functionality while following Agile development
- methodologies.

Minasa Fintech, Indonesia · Mobile Developer · Full Time

January 2020 - Dec 2022

- contributed to the DDS Digital startup project as a Mobile Developer, handling the entire app's features using Flutter, Firebase, and API integration. Implemented GetX for state management and utilized Git for version control, ensuring efficient development and collaboration.

Berbagi Solusi Tech, Indonesia · Mobile Developer · Internship

July 2019 - September 2019

- Associate Developer Intern for developing mobile applications, focusing on UI development, API integration, and debugging. Gained hands-on experience in mobile development under the guidance of senior engineers while learning best practices in software engineerina
- Associate Developer Intern for backend development using NodeJS. Create WebApp API for mobile side. Contributed on product development with Product Manager and learn about Agile Development

EDUCATION & CERTIFICATION

Sepuluh Nopember Institute of Technology, Indonesia Bachelor of Engineering,

2017 - 2021

Computer Engineering Department, Faculty of Informatics, Electro, and Intelligence Systems

3.31/4.0Thesis: Automated DVT Segmentation with Convolutional Neural Network based **UNet Architecture**

Japanese Language Proficiency, Japan Foundation

2024 101/180

Fundamental of Deep Learning, NVIDIA

2019

English Proficiency - Professional working

B2